Connect to your Touchpad via USB cable and get into Developer Mode.
Run WebOS QuickInstall
Tools - Linux Commandline

root@fatkingletHPTouchPad:/media/internal# cd /media/cryptofs/apps/usr/palm/applications/com.glu.app.bugvillage
root@fatkingletHPTouchPad:/media/cry...glu.app.bugvillage# cp save_default.dat /media/internal

Use Internalz to edit save_default.dat (or any other WebOS text Editor)
Change the following lines to the number you would like:
cash="2000"
chips="10"

Go back to Linux Commandline

root@fatkingletHPTouchPad:/media/cry...glu.app.bugvillage# cp /media/internal/save_default.dat .
root@fatkingletHPTouchPad:/media/cry...glu.app.bugvillage# mv save.dat GottaStartOver_save_dat_BACKUP

root@fatkingletHPTouchPad:/media/cry...glu.app.bugvillage# cat save_default.dat
cat /media/internal/save_default.dat
< ?xml version="1.0"?>

< save version="1"
hunger="10.0"
>
<dungeonMap>
</dungeonMap>
<playerData
cash="9999"
chips="9999"
level="1"
timeInGame="0"
xp="0"
name="New player"
timePlayerLeftGame="0" />
<surfacesMap>
<mapObject unique_id="waterStream_1">
<gridPos
x="-2.00000"
y="19.00000" />
</mapObject>
</surfacesMap>
<
/save>root@MarthasHPTouchPad:/media/cryptofs/apps/usr/palm/applications/com.glu.app.bugvillage#

Exit developer mode and run Bug Villiage again.

Cheers!